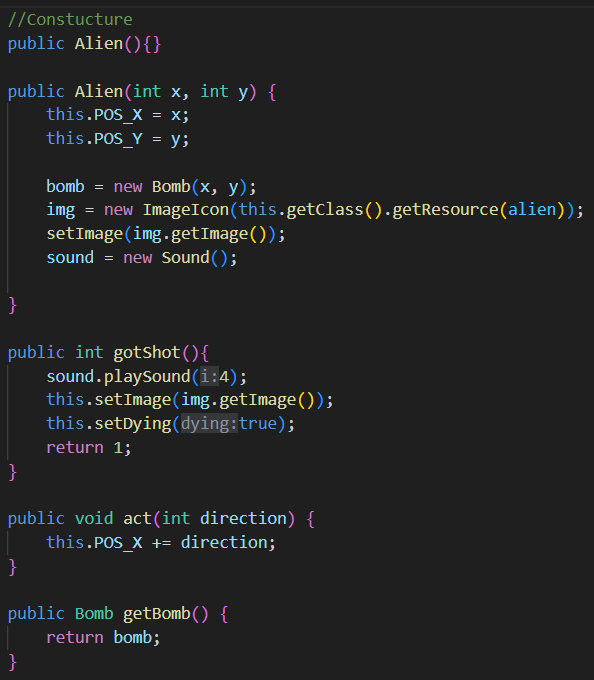
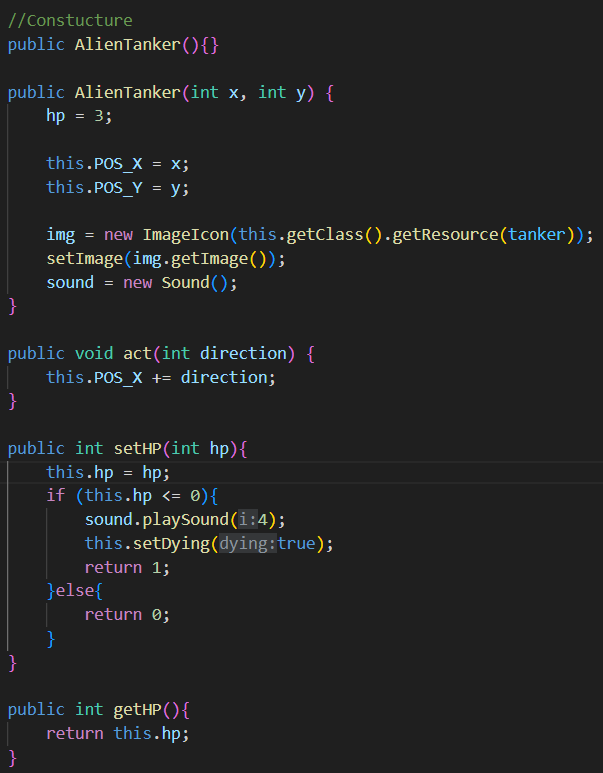
Alien



AlienTanker



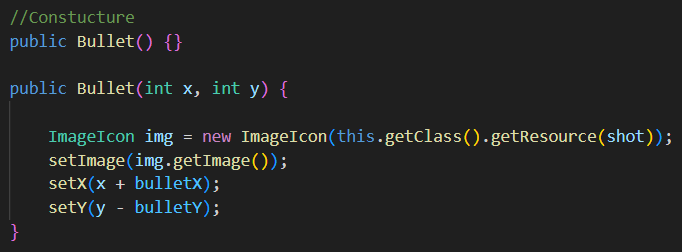
BackGround



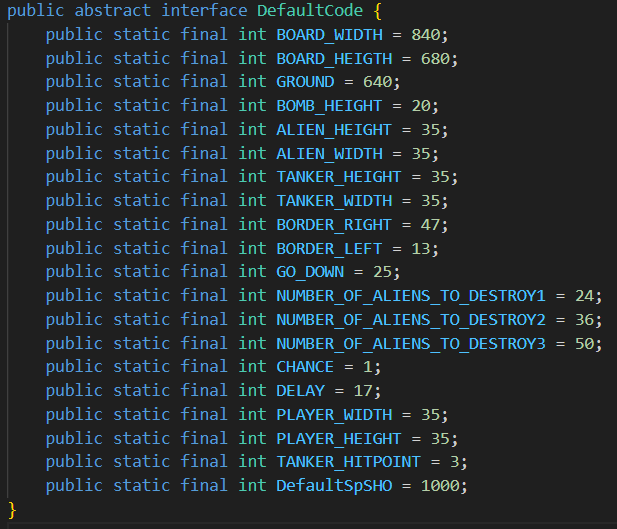
Bomb



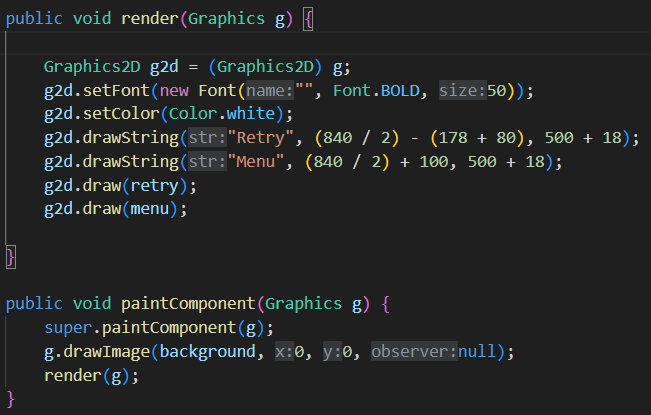
Bullet

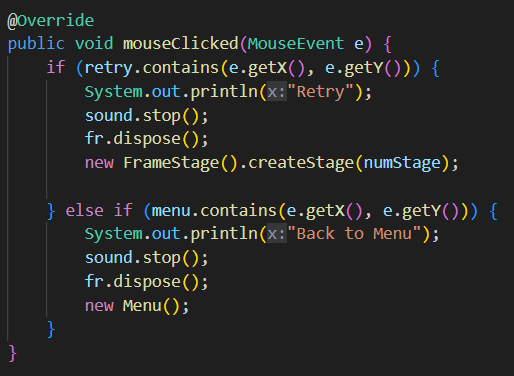


DefaultCode



FrameGameOver





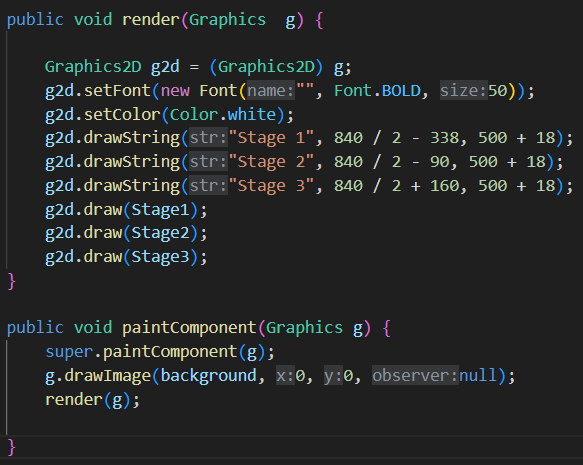
FrameStage

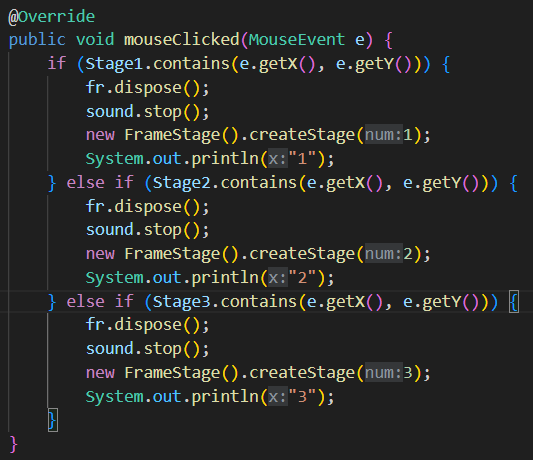


GameOver

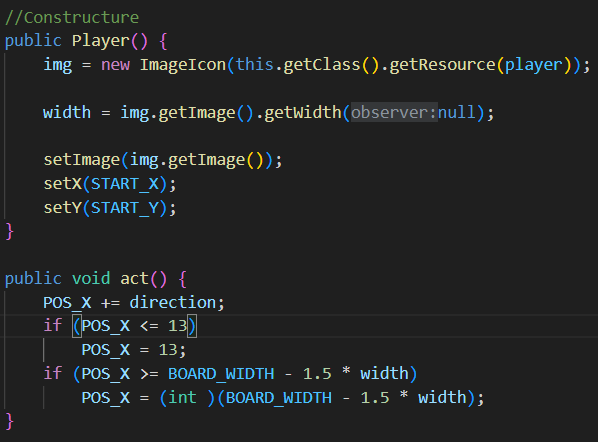


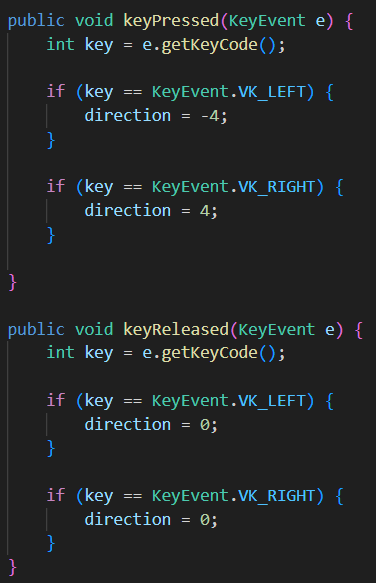
Menu



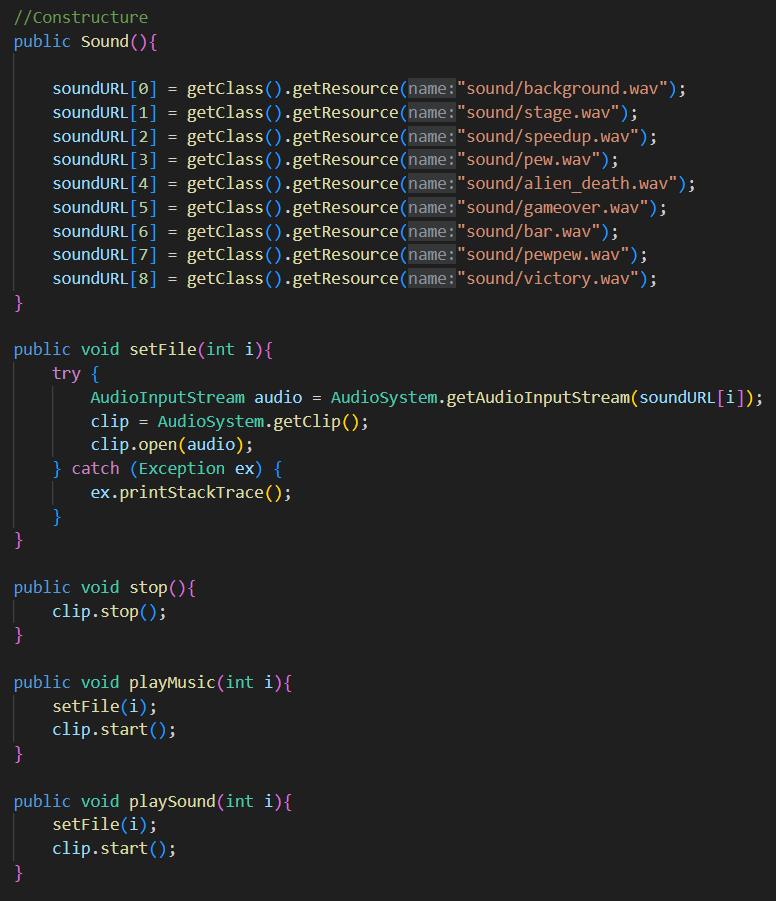


Player

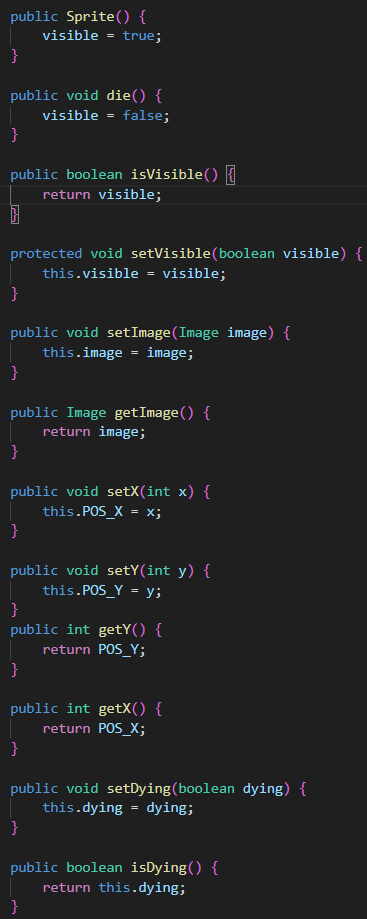




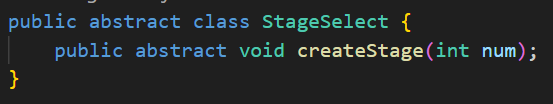
Sound



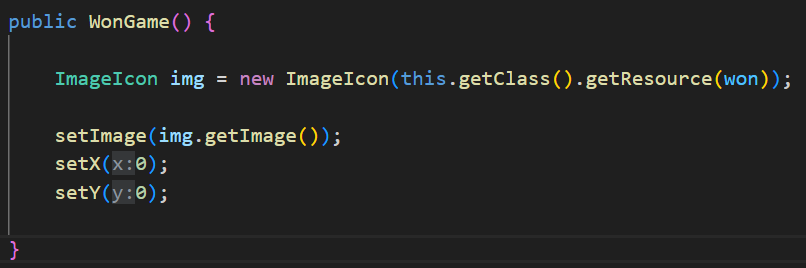
Sprite



StageSelect



Wongame



Stage

